

Efficient Detection of (N, N) -Splittings

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Based on joint work with Craig Costello and Sam Frengley

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- 1 Abelian Surfaces and (N, N) -Isogenies
- 2 General Isogeny Problem in Two Dimensions
- 3 Superspecial Isogeny Graph
- 4 Attacking the General Isogeny Problem
- 5 Efficiently Detecting (N, N) -splittings
- 6 Attacking the General Isogeny Problem: Revisted

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For superspecial (p.p.) abelian surfaces, these invariants lie in \mathbb{F}_{p^2} .

(N, N) -Isogenies

An (N, N) -isogeny is an isogeny¹ $\phi: A \rightarrow A'$, between p.p. abelian surfaces A, A' where:

- $\ker \phi \cong (\mathbb{Z}/N\mathbb{Z})^2$; and
- the isogeny respects the polarisations.

¹i.e., surjective group homomorphism with finite kernel

General Isogeny Problem in Two Dimensions

In its most general form, the superspecial isogeny problem in two dimensions asks to find an isogeny

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The general isogeny problem can be viewed as finding a path between two nodes in the superspecial isogeny graph.

The Superspecial Isogeny Graph $\Gamma(N; \bar{\mathbb{F}}_p)$

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- No analogy of Pizer's theorem - we work off the hypothesis that $\Gamma(N; \overline{\mathbb{F}}_p)$ is Ramanujan

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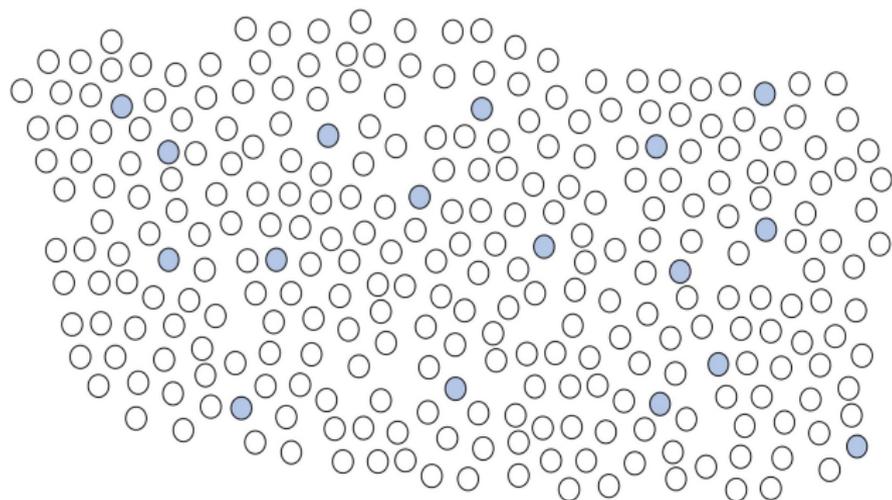
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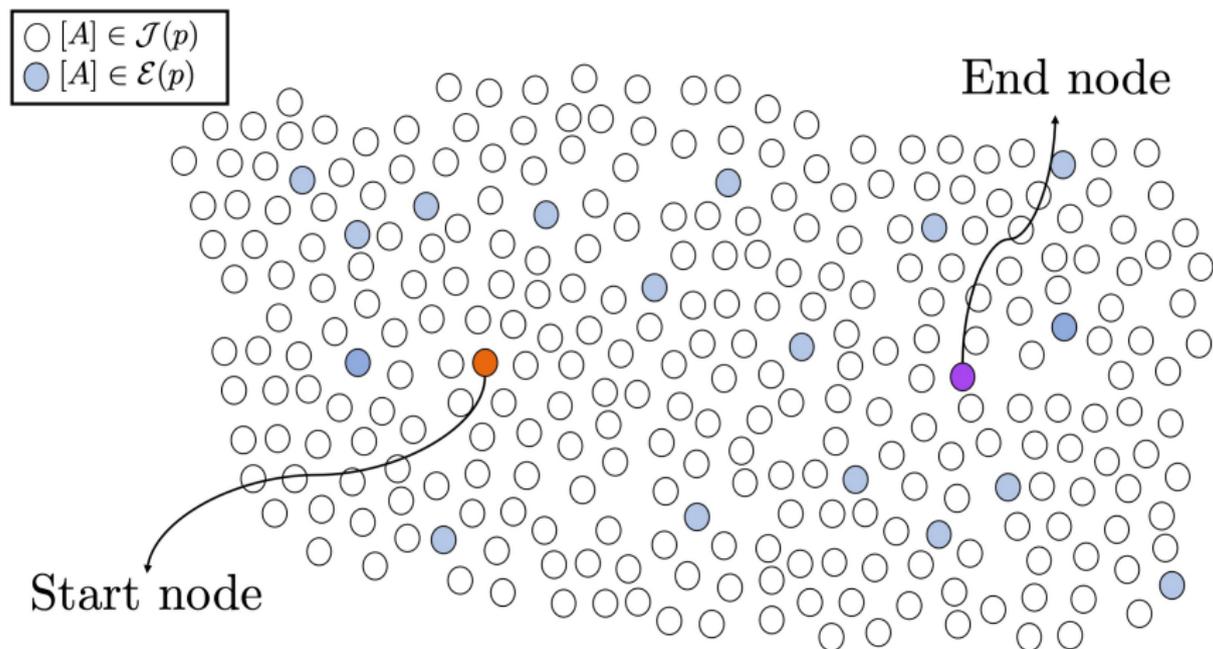
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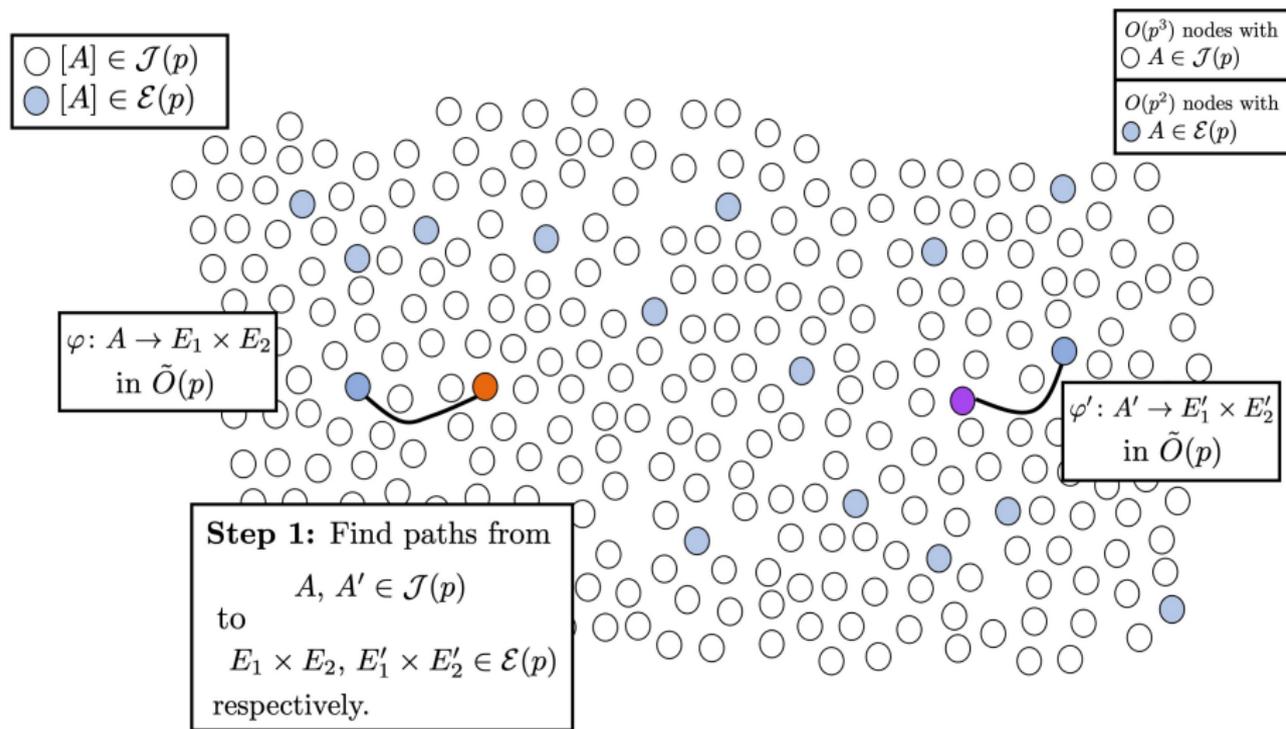
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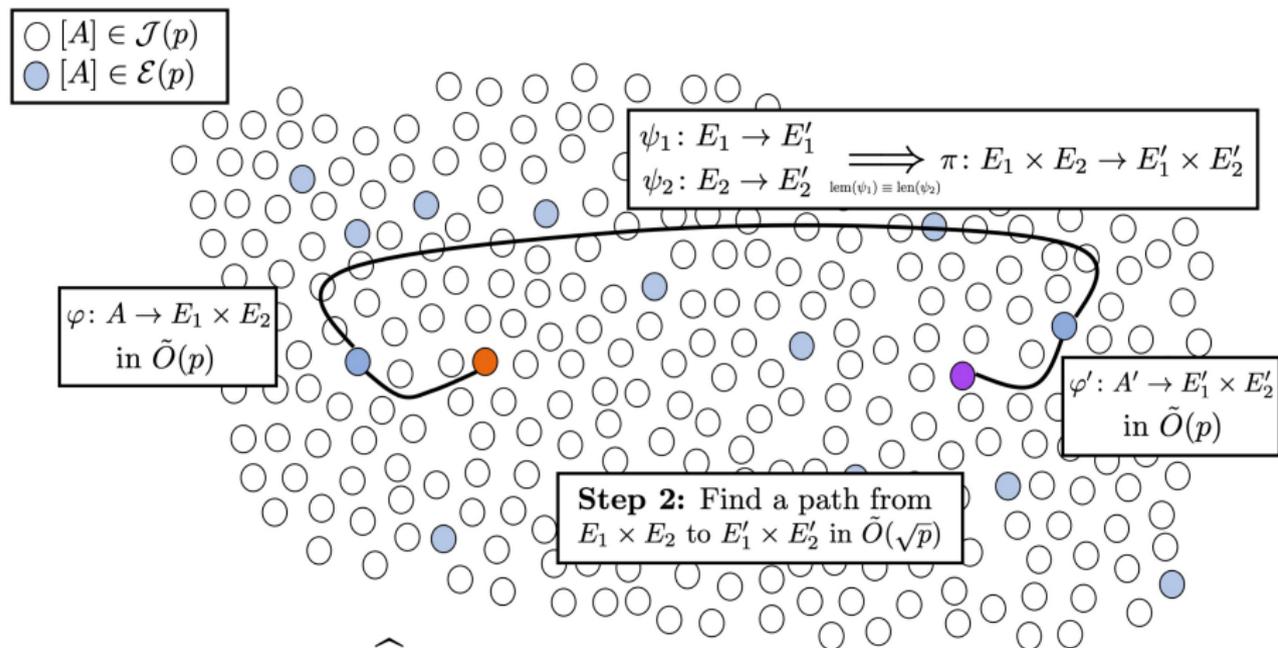
Attacking the General Isogeny Problem: Costello–Smith



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Desired Map: $\hat{\varphi}' \circ \pi \circ \varphi$

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Definition

We say the Jacobian $\text{Jac}(C)$ of a genus 2 curve C is (N, N) -split if there exists an (N, N) -isogeny^a $\text{Jac}(C) \rightarrow E \times E'$, where E, E' are elliptic curves.

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For this reason, we focus on the first step of the algorithm.

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Summary: Using Richelot isogenies, Costello–Smith take walks in $\Gamma(2; \overline{\mathbb{F}}_p)$ and detect $(2, 2)$ -splittings.

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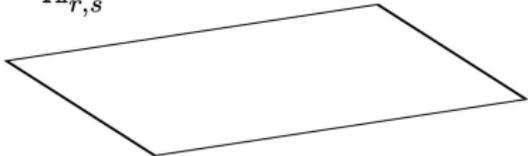
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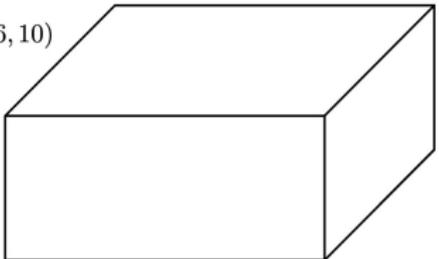
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$\mathbb{A}_{r,s}^2$



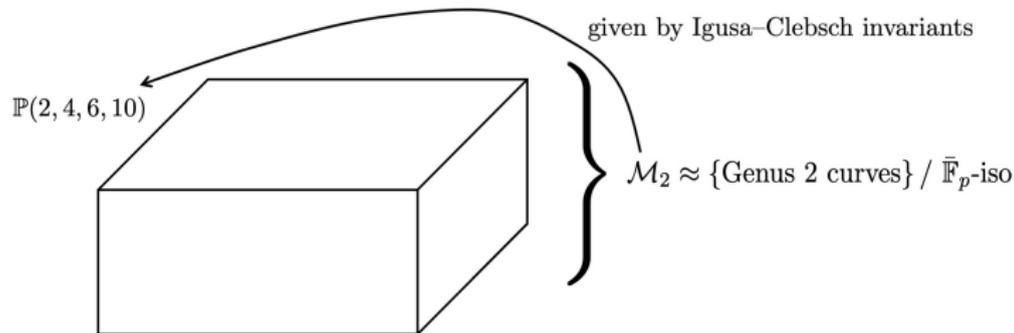
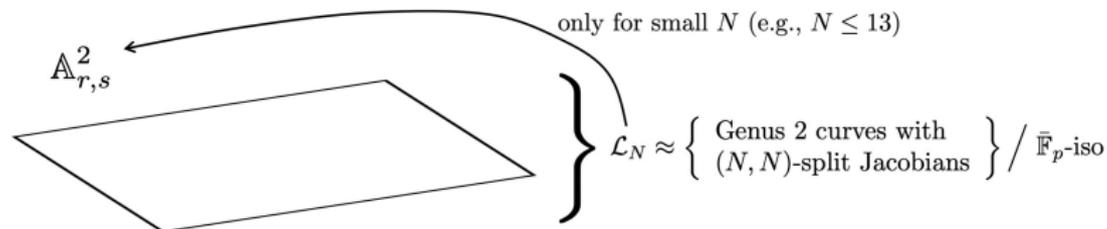
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$\mathbb{P}(2, 4, 6, 10)$

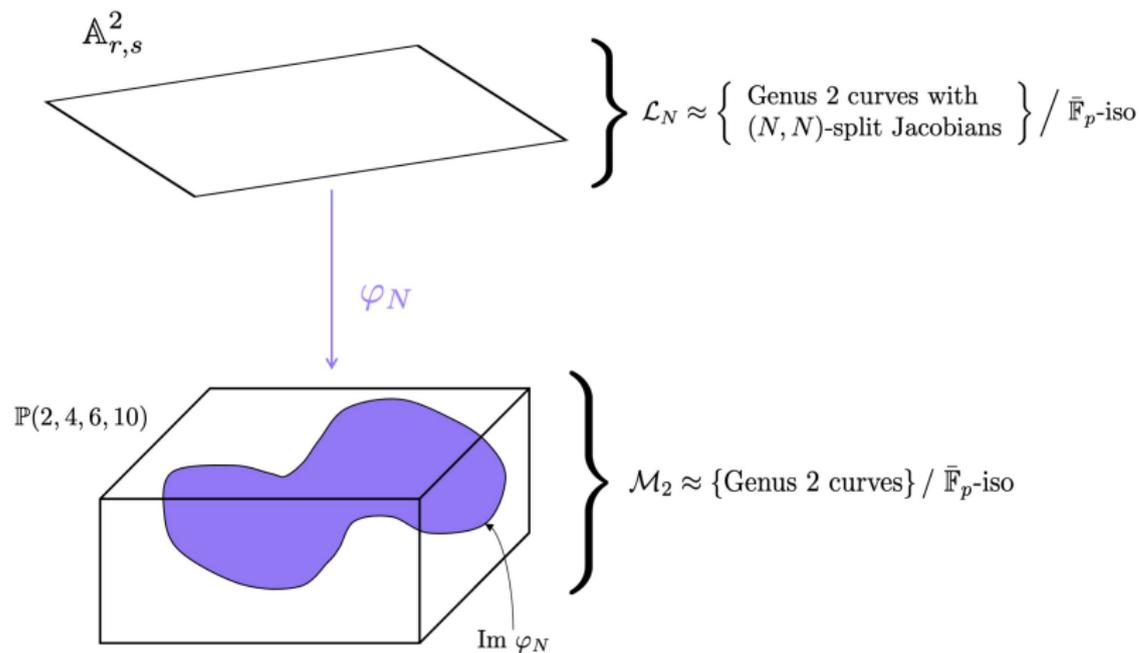


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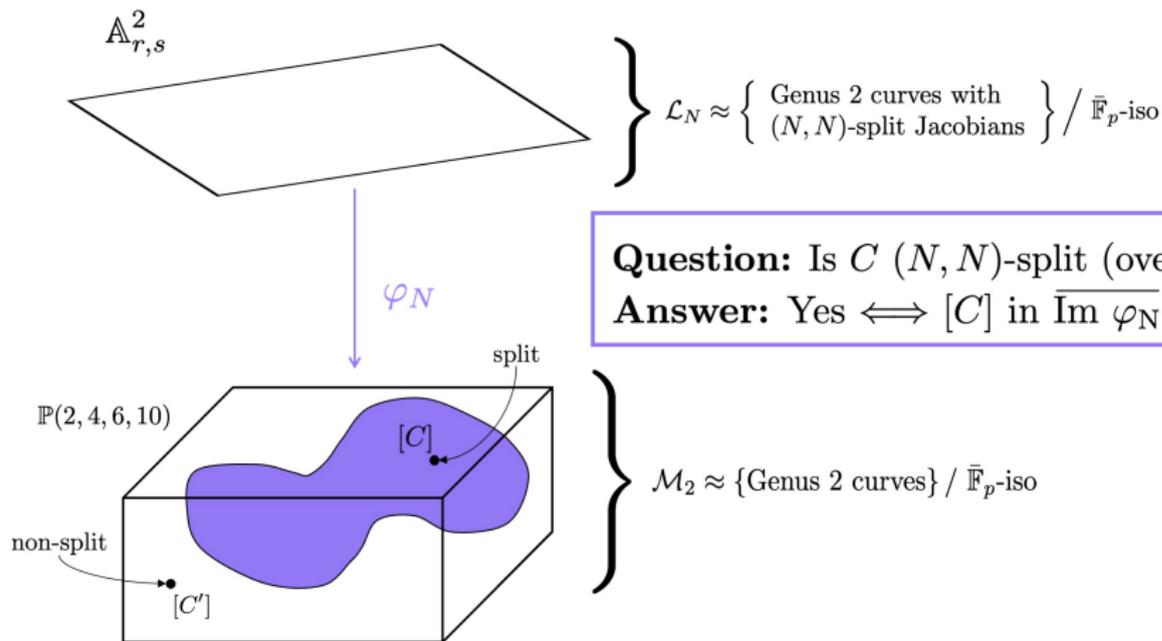
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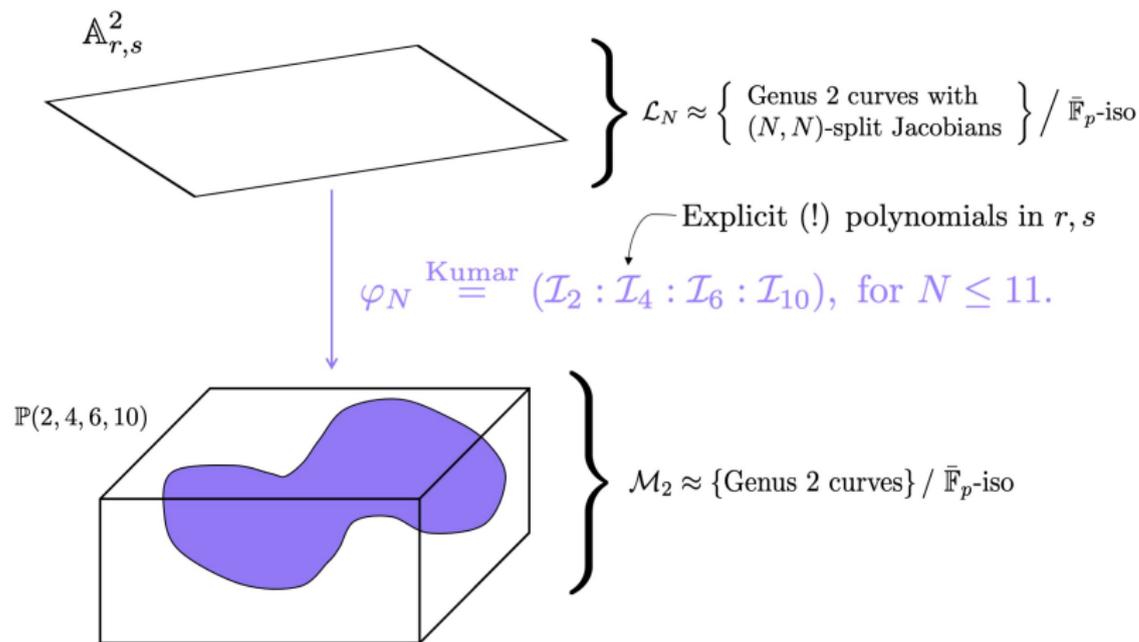
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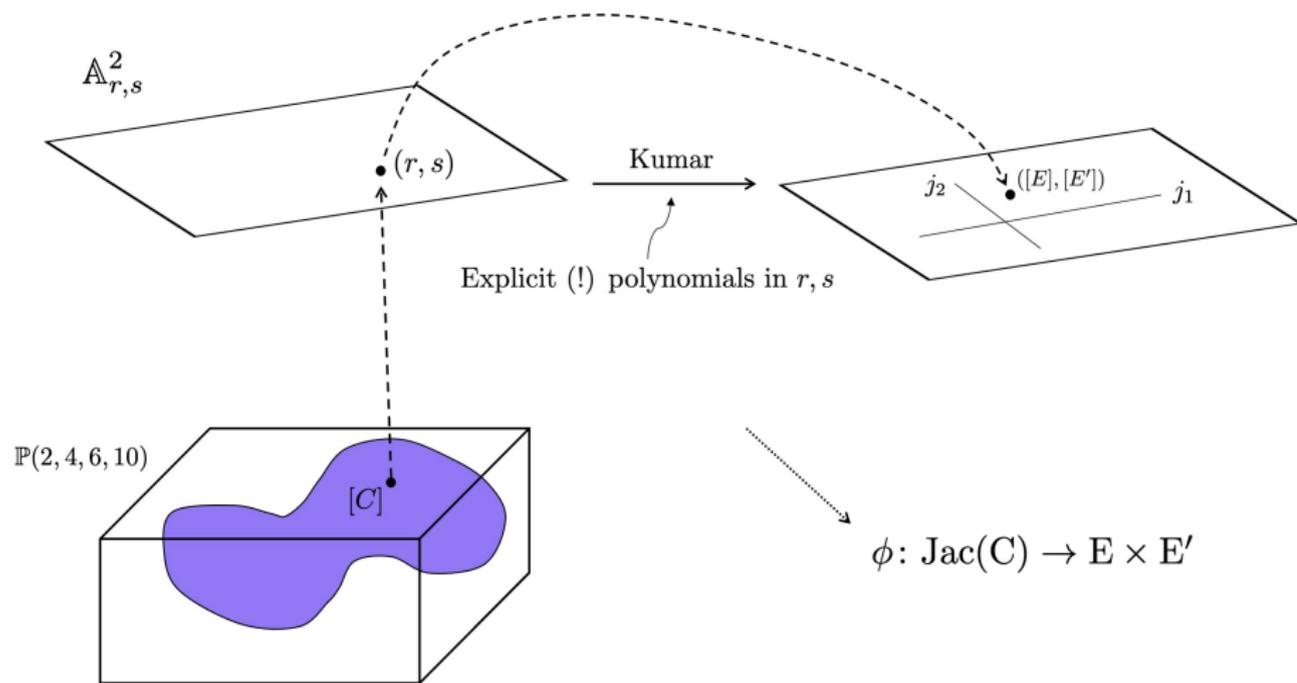
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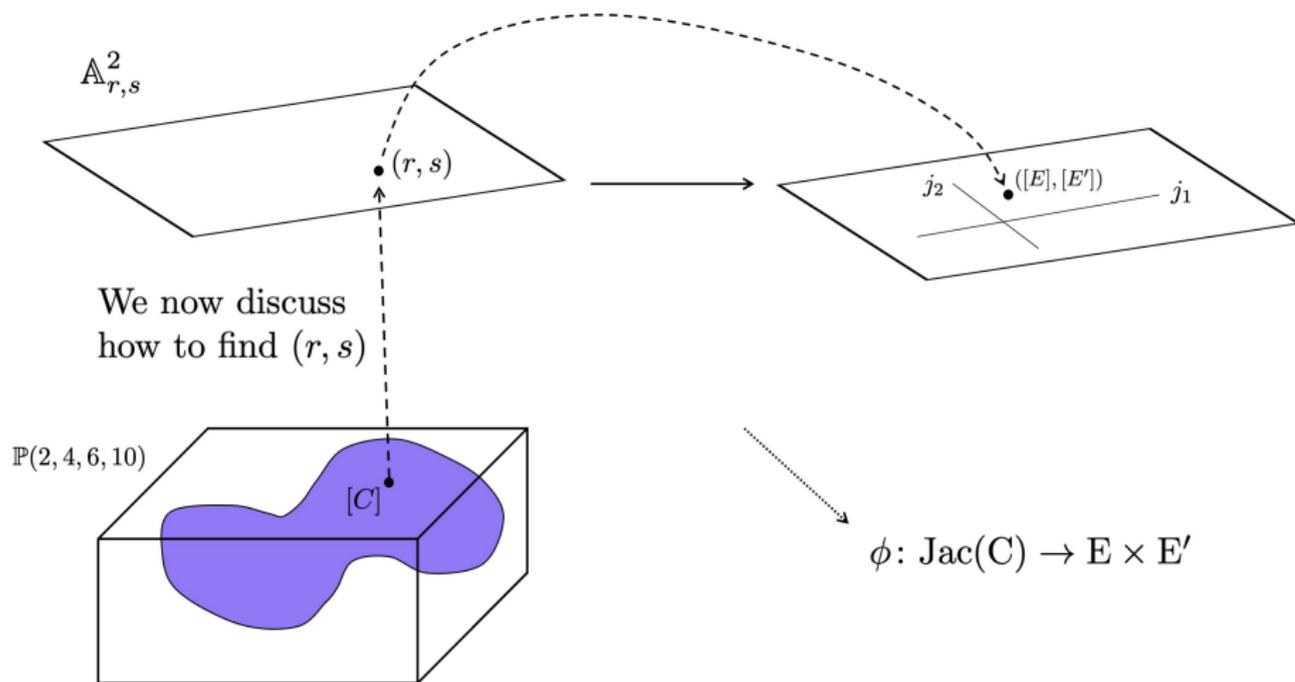
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- The main problem is that F_N is *large* (with size growing rapidly with N), so the evaluation is inefficient.

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N	Weighted degree of F_N	Number of monomials in F_N	Average bitlength of the coefficients of F_N
2	30	34	~ 16.6
3	80	318	~ 64.3
4	180	2699	~ 197
5	480	43410	~ 617

Table: The number of monomials in the defining equation for the image of \mathcal{L}_N in $\mathbb{P}(2, 4, 6, 10)$.

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We normalise the Igusa–Clebsch invariants $I_2(C)$, $I_4(C)$, $I_6(C)$, $I_{10}(C)$ as:

$$\alpha_1(C) = \frac{I_4(C)}{I_2(C)^2}, \quad \alpha_2(C) = \frac{I_2(C)I_4(C)}{I_6(C)}, \quad \alpha_3(C) = \frac{I_4(C)I_6(C)}{I_{10}(C)}$$

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Kumar [Kum15] gives us the map

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We chose the same normalisation of the $\mathcal{I}_k(r, s)$ to give us $i_1(r, s)$, $i_2(r, s)$ and $i_3(r, s)$.

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Suppose there exist a simultaneous solution $r_0, s_0 \in \overline{\mathbb{F}}_p$ of

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- (1) Computing resultants of (the numerators of) $f_1(r, s)$, $f_2(r, s)$ and $f_2(r, s)$, $f_3(r, s)$ (with respect to r) to get $\text{res}_1(s)$, $\text{res}_2(s)$.

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$$\begin{cases} f_1(r, s) = i_1(r_0, s_0) - \alpha_1(C) \\ f_2(r, s) = i_2(r_0, s_0) - \alpha_2(C) \\ f_3(r, s) = i_3(r_0, s_0) - \alpha_3(C) \end{cases}$$

such that the denominators of $f_i(r, s)$ do not vanish at (r_0, s_0) . Then $\text{Jac}(C)$ is (N, N) -split.

We determine if $\exists r_0, s_0$ by:

- (1) Computing resultants of (the numerators of) $f_1(r, s)$, $f_2(r, s)$ and $f_2(r, s)$, $f_3(r, s)$ (with respect to r) to get $\text{res}_1(s)$, $\text{res}_2(s)$.
- (2) Compute $\text{gcd}(\text{res}_1(r), \text{res}_2(r))$.

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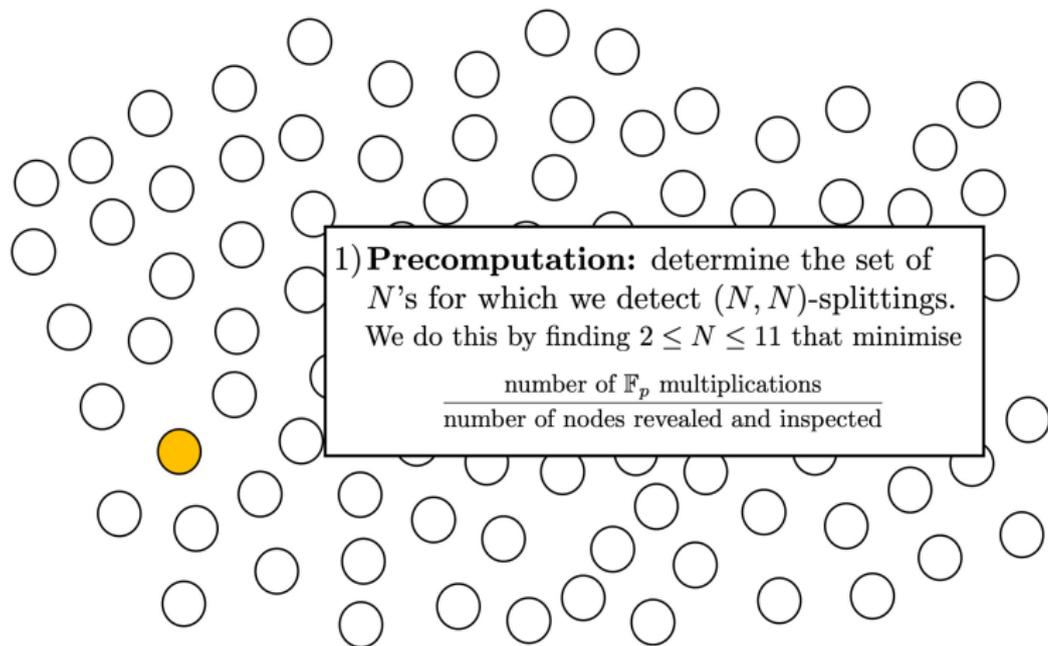
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This method is more efficient (and requires less memory). In fact, we obtain a more efficient method by precomputing the resultants generically.

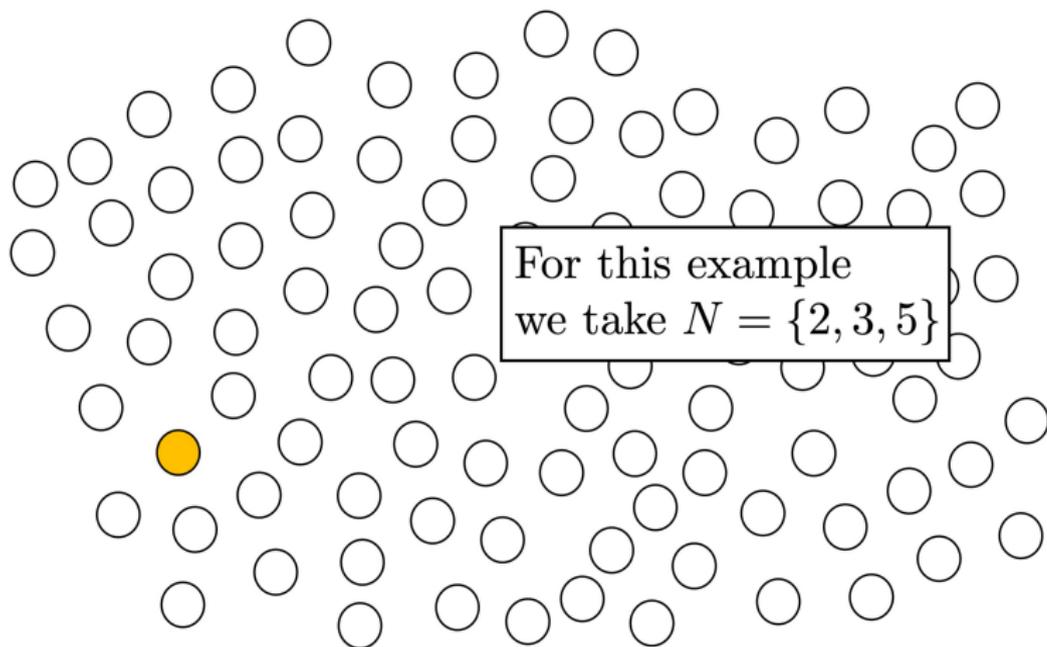
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We now apply efficient splitting detection to the Costello–Smith algorithm and decreasing its concrete complexity.



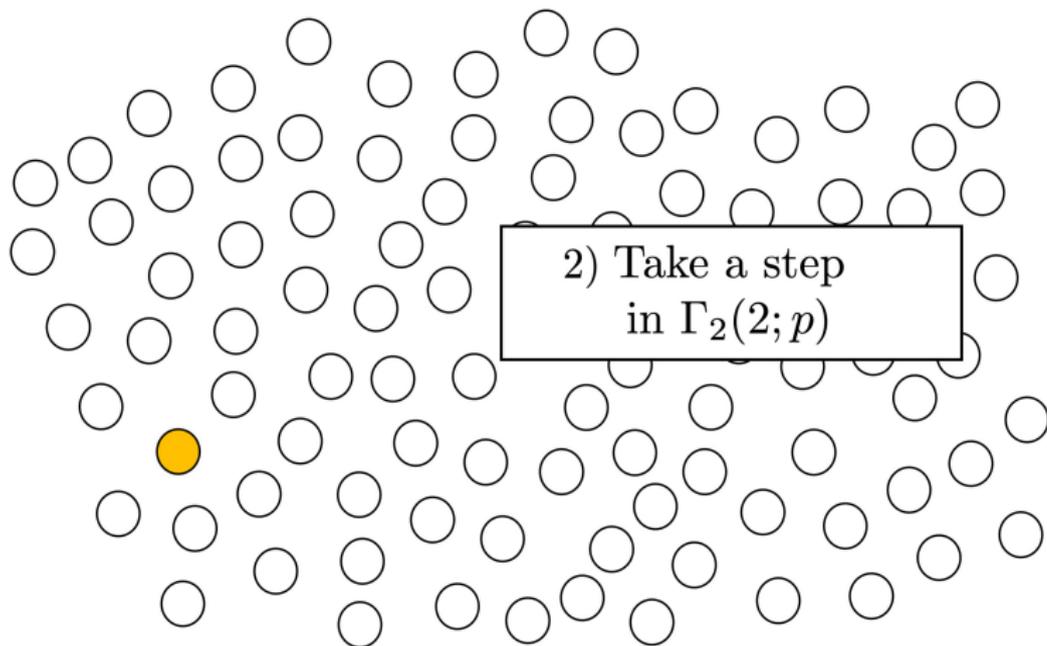
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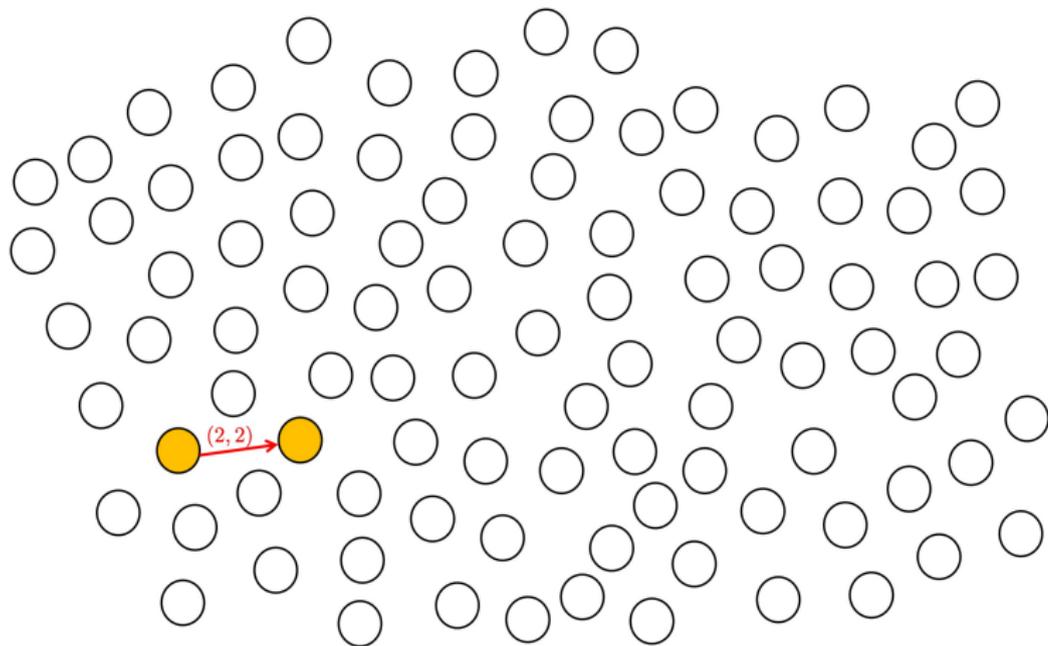
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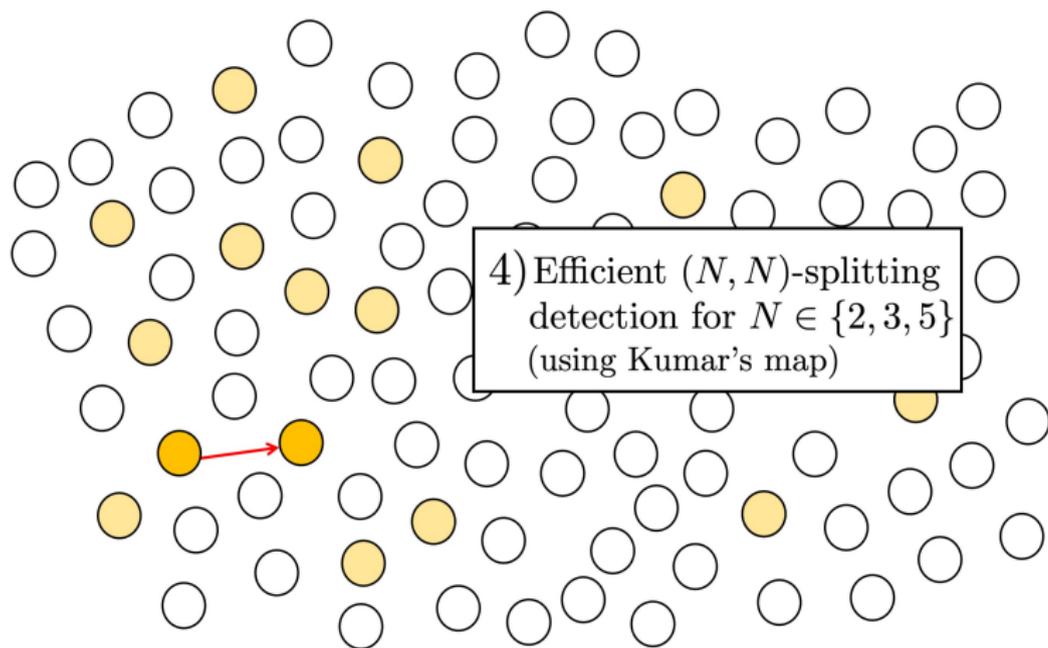
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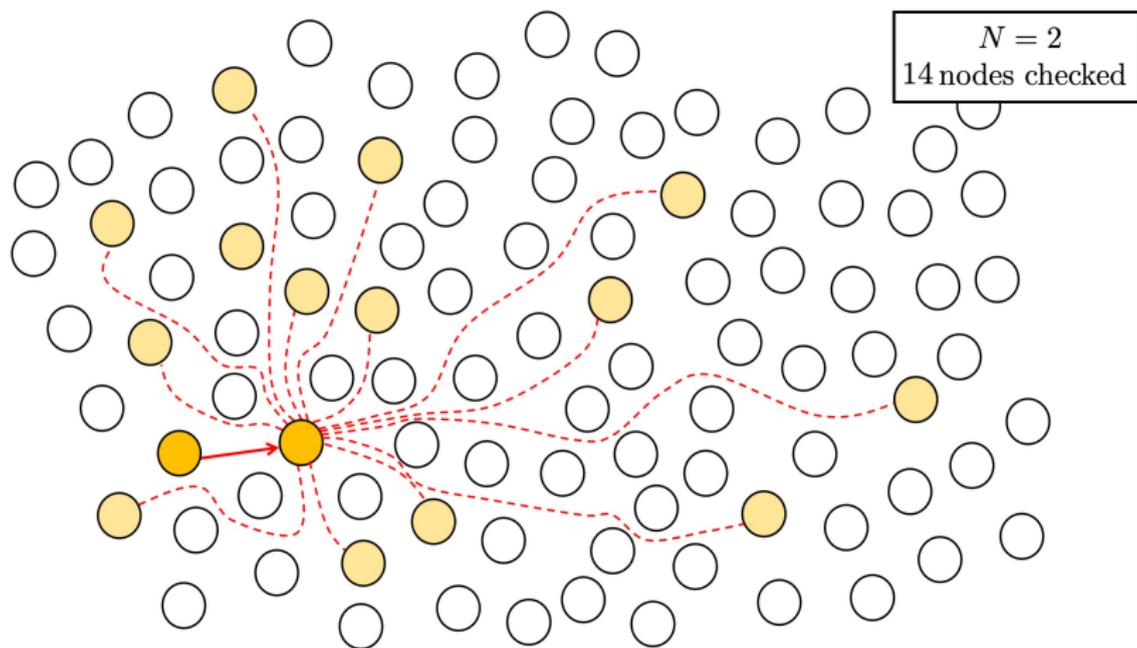
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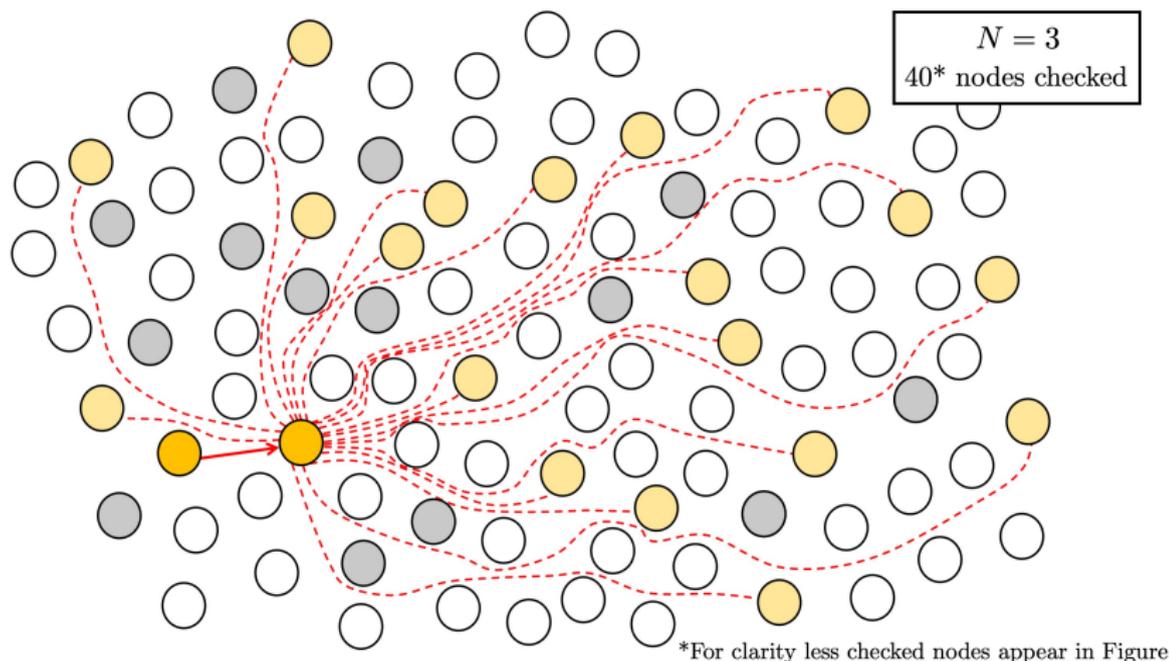
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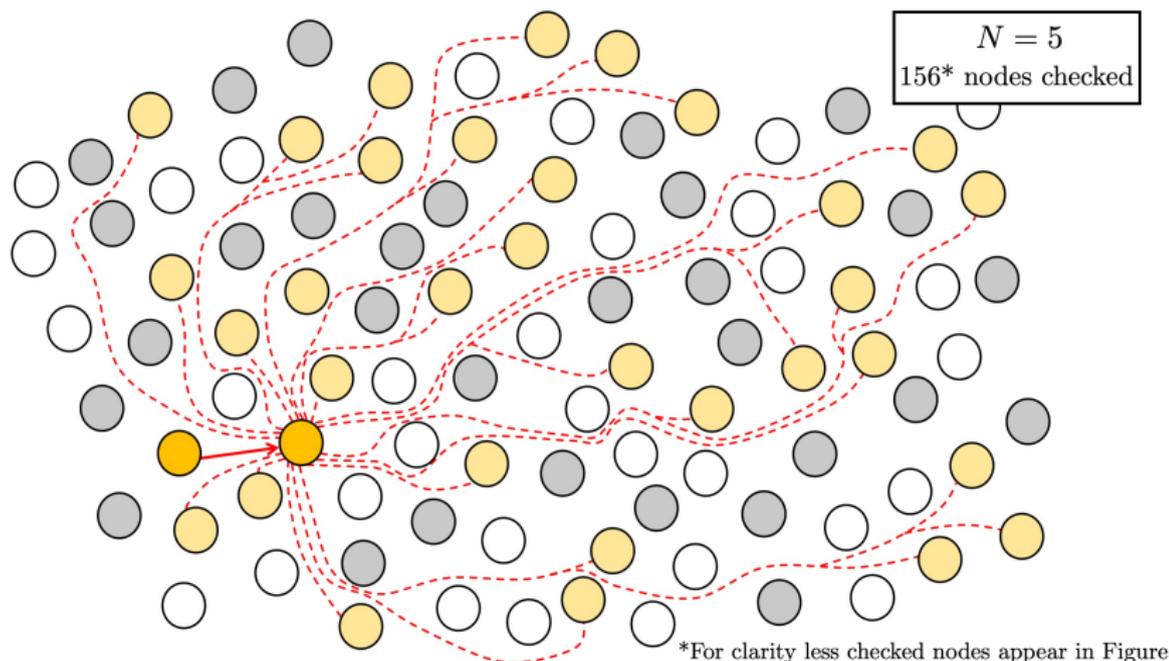
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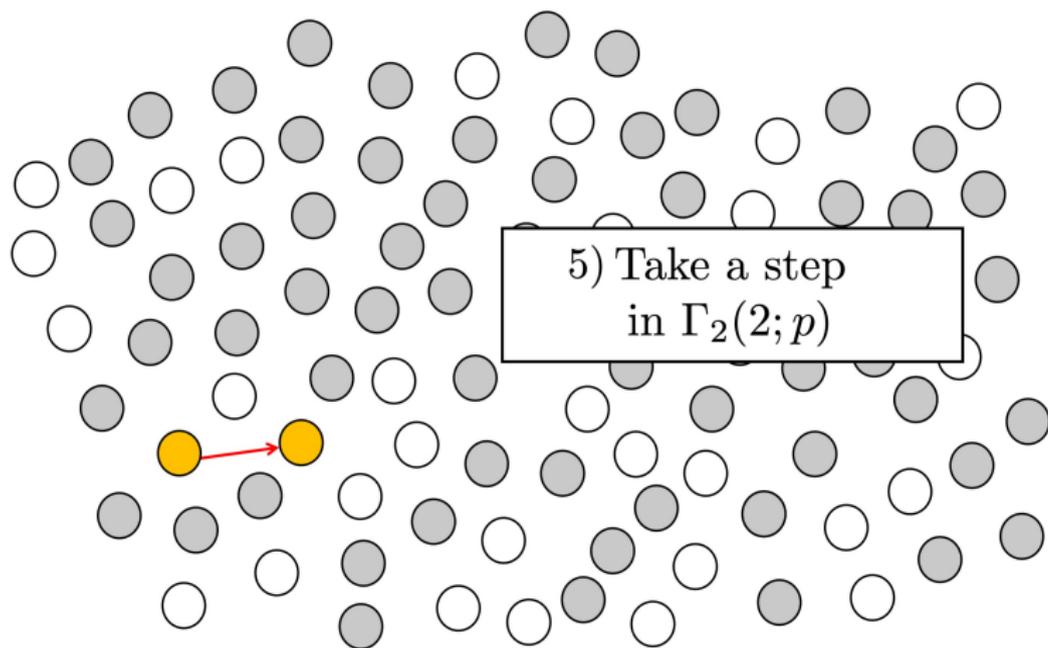
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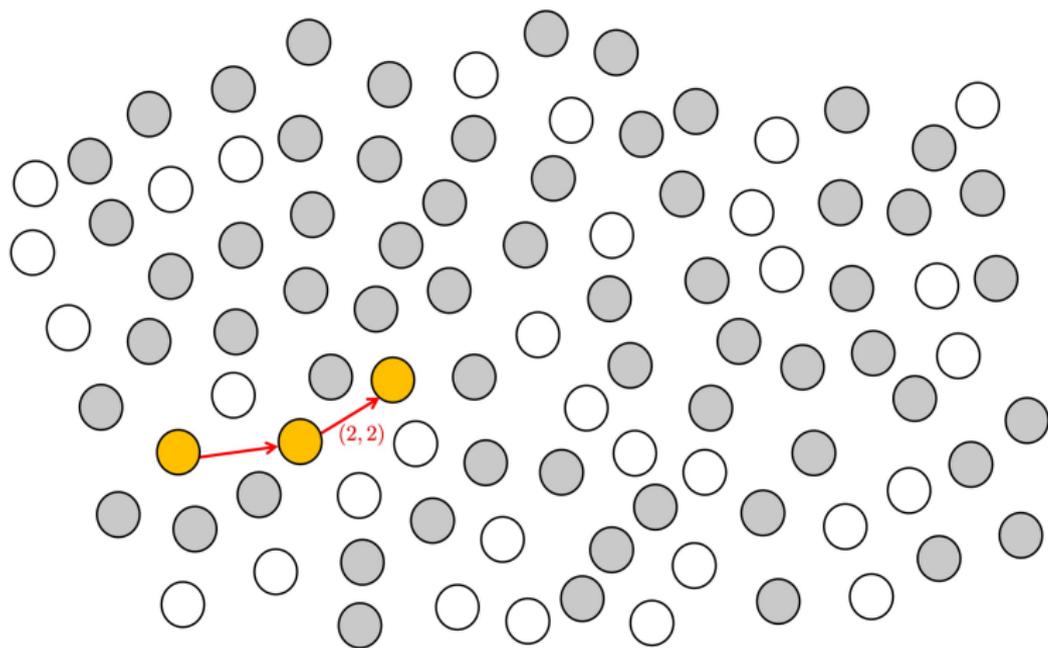
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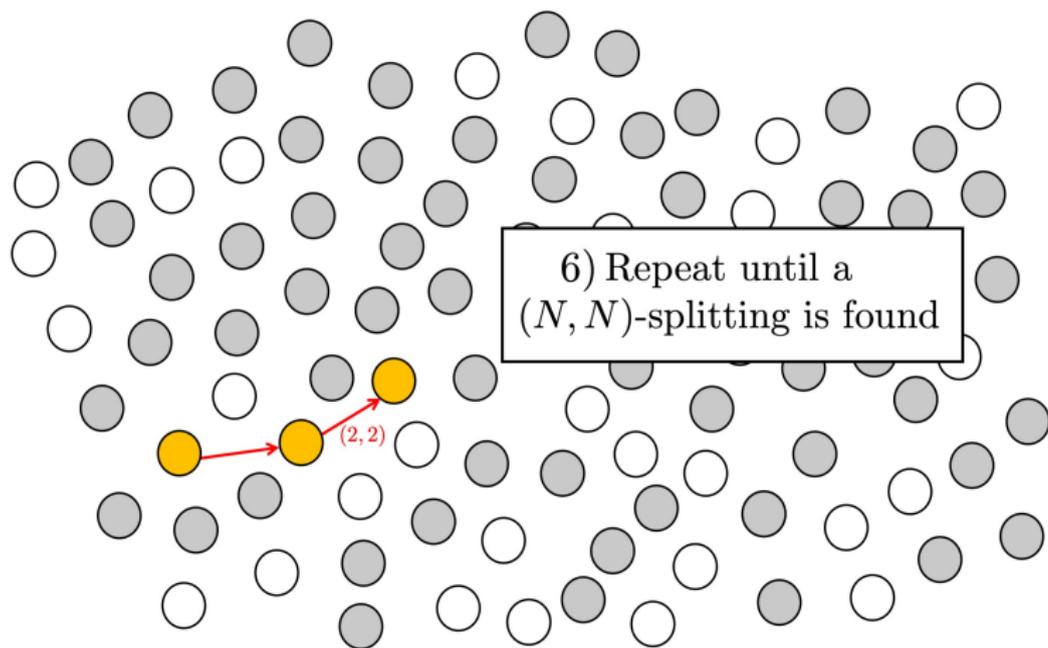
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Preliminary Experiments

We implemented and optimised the first step of Costello–Smith attack with *and* without detection of (N, N) -splitting. We ran these (for primes p of bitsizes 50 – 1000) until reaching $10^8 \mathbb{F}_p$ multiplications.

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prime p	Walks in $\Gamma_2(2; p)$ without additional searching [CS20]			Walks in $\Gamma_2(2; p)$ w. split searching in $\Gamma_2(N; p)$ This work			imprv. factor
	bits p	nodes per 10^8 muls	muls per node	set $N \in \{\dots\}$	nodes per 10^8 muls	muls per node	
$2^{11} \cdot 3^{24} - 1$	50	172712	579	{2, 3}	2830951	35	16.5
$2^{27} \cdot 3^{77} - 1$	150	63492	1575	{3, 4}	1858912	54	29.2
$2^{181} \cdot 3^{43} - 1$	250	34083	2934	{4, 6}	1771608	56	52.4
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Any questions?